## Notice of Mining Location \_\_\_\_\_\_ State SKAMANIA County x Discovery Wind RUFE Mining District This diagram explains method of description of claims NOTICE IS HEREBY GIVEN That the undersigned, having complied with the requirements of Chapter six of Title thirty-two of the Revised Statutes of the United States, and the laws of the above State, and the local customs and regulations of said District, ha\_LE\_\_\_located and do Duly \_linear-feet-in-length, and\_\_\_\_\_feet-in-width-on-the hereby locate\_\_\_\_ Wind Rwin Moss # 28 SE MSEC. 19 R9E, T5 No lode, vein, ledge or deposit (or placer ground), situated in the above State, County and Mining District, and further described as follows: Commencing at a post marked No. 1 at the Discovery shaft (cut or tunnel), from thence\_\_\_\_\_feet in a\_\_\_\_\_direction to an end post marked No. 2, thence\_\_\_\_feet in a\_\_\_\_\_direction to a corner post marked No. 3, thence\_\_\_\_\_feet in a\_\_\_\_\_direction to a corner post marked No. 4, thence\_\_\_\_\_feet in a\_\_\_\_\_direction to a corner post marked No. 5, thence\_\_\_\_feet in a\_\_\_\_\_feet in a\_\_\_\_\_direction to a corner post marked No. 6, thence\_\_\_\_feet in a \_\_\_\_\_direction to said end post No. 2; hereby locating and intending to claim.\_\_\_\_\_feet in a\_\_\_\_\_feet \_\_\_\_direction from discovery to the \_\_\_feet in the opposite direction from discovery to the\_\_\_\_ -reet on each side of the middle of said lode end line and or ledge, for the purpose of mining the same and claiming all surface rights, privileges, and minerals, with all dips, spurs, angles and variations, and other rights granted by existing laws and customs. This claim is further described as follows: Wind RIVER MOSS, #28 SE 14 SEC. 19 R9E, TS-N This notice is placed at Discovery on post No. 1; posts are placed at each corner, and the name of this lode, and date of location, are placed on all posts. \_\_\_day of FEBRUERO WITNESSES:

NOTICE OF MINING LOCATION
Vashington Legal Blank Co., Bellevuc, Wa. Form No. 2840