L-Telephone Systems

L-1-Kalispell Telephone System

The telephone system of the Company in the Counties of Flathead and Lake, State of Montana, (interconnecting with the Bell Telephone System) with all toll lines, poles, wires, cross-arms, insulators, switchboards, cables and central station equipment, and its telephone service lines and equipment in and about the Communities of Big Fork, Columbia Falls, Kalispell, Polson, Somers and Whitefish, and telephone pay stations service to and in the communities of Belton, Big Arm, Coram, Creston, Dayton, Elmo, Kila, Marion, Rollins and Swan Lake, including the following described real property in Flathead County:

L-1 Item 1: A tract of land located in the Southwest quarter of the Northwest quarter of Section 15, Township 28 N, Range 20 W, M. P. M., more particularly described as follows: Beginning at a point which is 30 feet North and 88 feet East of the Southwest corner of said Southwest Quarter of the Northwest Quarter of Section 15, thence from said point of beginning North a distance of 40 feet to a point, thence at right angles East a distance of 25 feet to a point, thence at right angles South a distance of 40 feet to a point, thence at right angles West a distance of 25 feet to the point of beginning of the tract herein described.

L-1 Item 2: Lot 6, Block 13, Somers Townsite.

IN WITNESS WHEREOF, Pacific Power & Light' Company, party hereto of the first part, has caused its corporate name to be hereunto affixed, and this instrument to be signed and sealed by its President or one of its Vice Presidents, and its corporate seal to be attested by its Secretary or one of its Assistant Secretaries for and in its behalf, and Guaranty Trust Company of New York, one of the parties hereto of the second part, has caused its corporate name to be hereunto affixed, and this instrument to be signed and sealed by one of its Vice Presidents, and its corporate seal to be attested by one of its Assistant Secretaries, and Oliver R. Brooks, one of the parties hereto of the